

AUDIENCE CHARADES!



SUMMARY	This is the familiar game of Charades except in reverse - the whole room acts out the clue!
SUPPLIES	<ul style="list-style-type: none">• A list of clues to act out (keep them simple)
GAMEPLAY	<ol style="list-style-type: none">1. Pick 2-3 kids from each team to come to the front and guess the clues2. Tell the rest of the class what clue they will be acting out<ol style="list-style-type: none">a. Obviously, this must be done without the clue guessers knowing what the clue is. You could do this in a number of ways including writing the clue on a whiteboard behind the guessers, making the guessers leave the room and whispering the clue to the class, etc.b. Make sure the class understands that if they say the clue out loud their team loses.3. Tell the guessers that once the class begins to act out the clue, if they think they know what it is they must raise their hand and be called on before saying what they think the clue is.4. Once the round starts have all the kids in the class start to act out the clue.<ol style="list-style-type: none">a. IMPORTANT: Make sure the class understands that they cannot make any noises while acting out the clue - the room should be almost silent.
SUGGESTIONS	<ul style="list-style-type: none">• To keep things moving, let each team of guessers do 2-4 rounds of clues or else you will spend more time picking guessers than actually playing the game.• For a variety of reasons, some classes are better at this than others so you may want to have some more difficult clues in your pocket. Ex. Instead of "Dog" the clue could be "Dog eating ice cream"

VERSION DATE: June 2019