HULA-HOOP BATLE



SUMMARY	Two kids move towards each other while "hula-hooping" and try to knock their opponents hoop down using nothing but their own hoop.
SUPPLIES	Two hula hoops60 second timer
SET UP	 Pick a child from the red team and one from the blue team. Make sure the kids understand they must already know how to hula hoop to play the game. Make them prove they know how before starting a round.
GAMEPLAY	When the timer starts, the two will begin "hula-hooping" and walk toward each other.
	2. The object of the game is to knock your opponent's hula hoop down using only your own hula hoop. If a contestant uses his or her hands or any other part of their body to knock their opponent's hoop down, they will be asked to have a seat as they will be automatically disqualified.
	3. The two contestants will play best 2 out of three meaning out of three rounds the person who knocks their opponents hoop down twice wins the battle.
	 In the case both hoops fall and it isn't possible to tell who won, that round doesn't count.
	 If the timer stops and both Hula-Hoops are still in play, that round is a draw and both contestants lose – no points are given.
	6. The winning contestant get 3 points for their team.

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